

Key for Pair Splitting
Y = Always Split
Y/N = Split if Double After Split (DAS) is available;
otherwise do not split
N = Do Not Split

Pair Splitting

Key for Pair Splitting
Y = Always Split
Y/N = Split if Double After Split (DAS) is available;
otherwise do not split
N = Do Not Split

Pair Splitting

Key for Pair Splitting
Y = Always Split
Y/N = Split if Double After Split (DAS) is available;
otherwise do not split
N = Do Not Split

Pair Splitting

Key for Pair Splitting
Y = Always Split
Y/N = Split if Double After Split (DAS) is available;
otherwise do not split
N = Do Not Split

Pair Splitting

Pair Splitting

	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>	<u>A</u>
A,A	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
T,T	N	N	N	N	N	N	N	N	N	N
9,9	Y	Y	Y	Y	Y	N	Y	Y	N	N
8,8	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
7,7	Y	Y	Y	Y	Y	N	N	N	N	N
6,6	Y/N	Y	Y	Y	Y	N	N	N	N	N
5,5	N	N	N	N	N	N	N	N	N	N
4,4	N	N	N	Y/N	Y/N	N	N	N	N	N
3,3	Y/N	Y/N	Y	Y	Y	Y	N	N	N	N
2,2	Y/N	Y/N	Y	Y	Y	Y	N	N	N	N

Key for Soft Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
Ds = Double if allowed; otherwise Stand	
	Soft Total

Key for Soft Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
Ds = Double if allowed; otherwise Stand	
	Soft Total

Key for Soft Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
Ds = Double if allowed; otherwise Stand	
	Soft Total

Key for Soft Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
Ds = Double if allowed; otherwise Stand	
	Soft Total

Key for Soft Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
Ds = Double if allowed; otherwise Stand	
	Soft Total

Soft Total

	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>	<u>A</u>
A,9	S	S	S	S	S	S	S	S	S	S
A,8	S	S	S	S	Ds	S	S	S	S	S
A,7	Ds	Ds	Ds	Ds	Ds	S	S	H	H	H
A,6	H	D	D	D	D	H	H	H	H	H
A,5	H	H	D	D	D	H	H	H	H	H
A,4	H	H	D	D	D	H	H	H	H	H
A,3	H	H	H	D	D	H	H	H	H	H
A,2	H	H	H	D	D	H	H	H	H	H

Key for Hard Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
	Hard Total

Key for Hard Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
	Hard Total

Key for Hard Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
	Hard Total

Key for Hard Totals	
H = Hit	
S = Stand	
D = Double if allowed; otherwise Hit	
	Hard Total

Hard Total

[illegible]

Key for Late Surrender
SUR = Surrender

Late Surrender

Key for Late Surrender
SUR = Surrender

Late Surrender

Late Surrender

[illegible]